EA SPORTS™

TIGER WOODS PGA TOUR® 2002

EVERYONE

E

CONTENT RATED BY ESRB

WARNING:

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or MEMORY CARD slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

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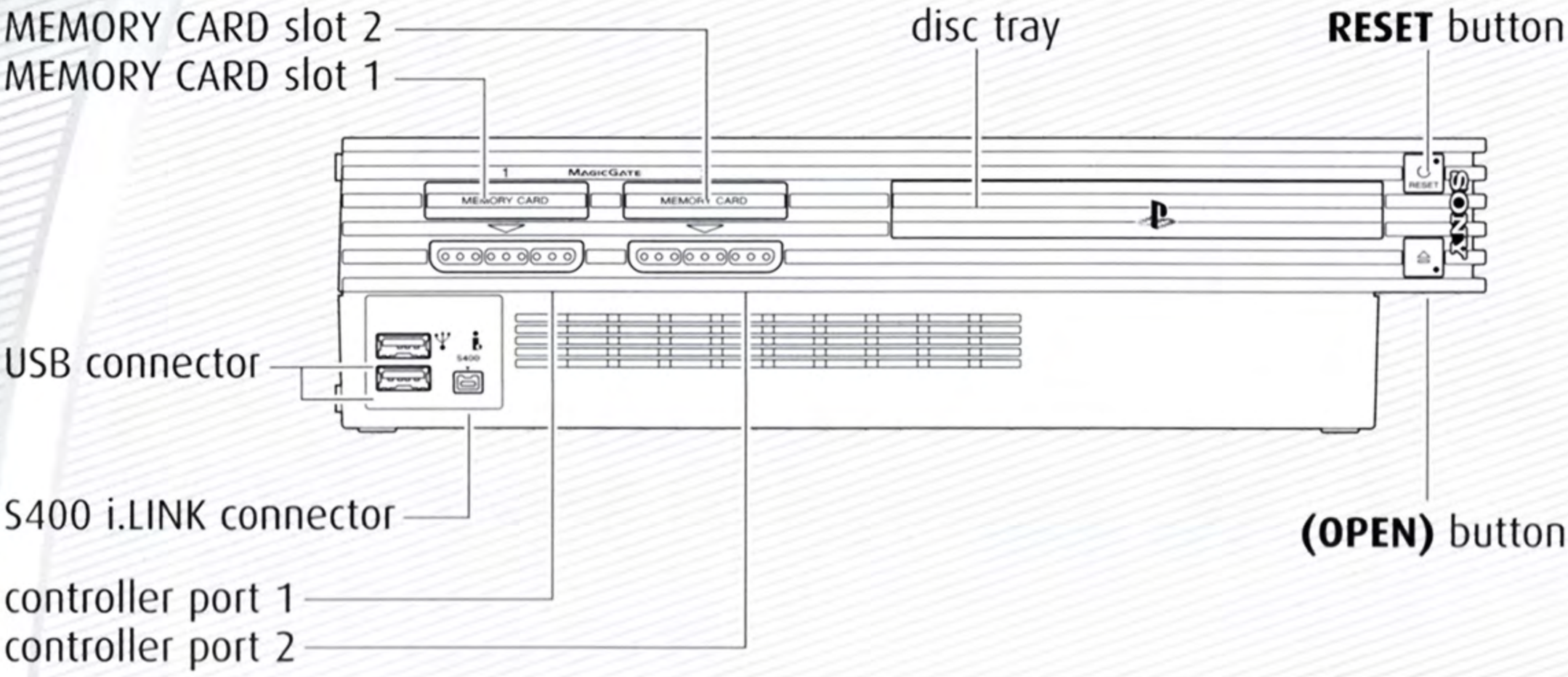
STARTING THE GAME

PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM



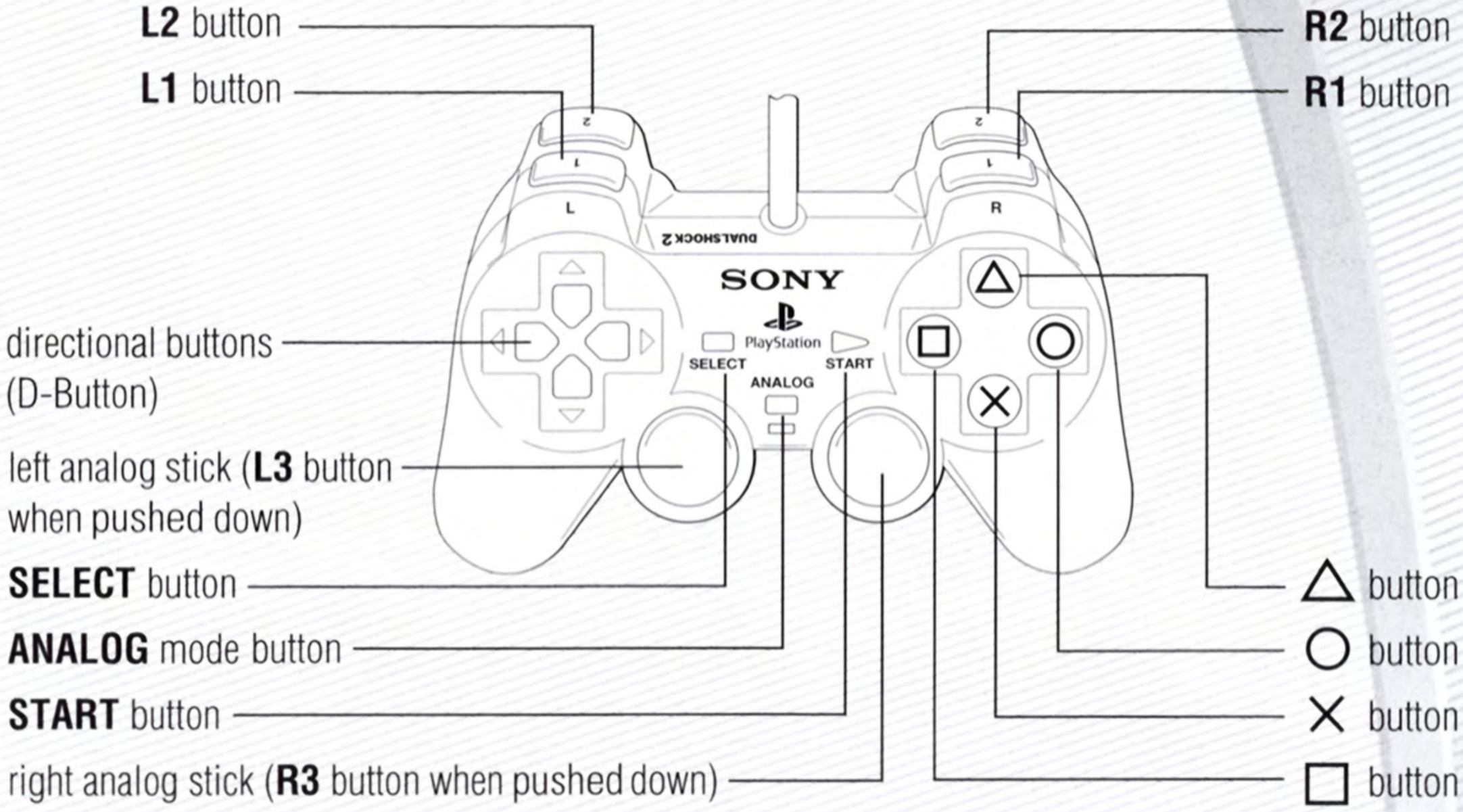
1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned on.
3. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open.
4. Place the *Tiger Woods PGA TOUR® 2002* disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

NOTE: When using the Multitap (for PlayStation®2), a controller must be connected to controller port 1-A.

COMMAND REFERENCE

EA SPORTS TIGER WOODS PGA TOUR 2002

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



MENU CONTROLS

ACTION	CONTROL
Highlight menu items	D-Button ↕
Cycle choices/Move sliders	D-Button ↔
Select/Go to next screen	✖ button
Return to previous screen	▲ button

BASIC CONTROLS

Get a handle on these basic controls to hold your own on the course.

GAME CONTROLS

PRE-SWING CONTROLS

Move targeting mark	D-Button
Start swing	left analog stick or right analog stick
Switch clubs	**R1** button/**R2** button
Select shot (full/approach/ punch/flop/putt)	■ button
Reset targeting mark	▲ button

PRE-PUTT CONTROLS

Reposition putting mark	D-Button
Start a **putt**	left analog stick or right analog stick
Reset targeting mark	▲ button
Select **shot** (putt/approach)	■ button

✧ To take absolute control over your game, ➢ *Complete Controls* on p. 6.

INTRODUCTION

Tiger Woods PGA TOUR 2002 reinvents golf with a new game engine that combines the fun of Sunday golf with the competitive pressure of the PGA TOUR in a realistic world where golfers pop right off the screen as they power through lush and rich courses. Total Precision Swing lets you decide whether you hit it on the screws, slice into the woods, or draw it back nice and soft. Then, when you're ready to take it up a notch, challenge a buddy to a Speed Golf game and you're transported into a fast and furious fight to the finish.

FEATURES

- ✧ **New course lineup**—Prove yourself at Pebble Beach Golf Links,® plus TPC at Sawgrass™, Princeville Resort, and Royal Birkdale™ in England. Then take on the three fictional courses: Copperhead Canyon, Black Rock Cove, and Tiger's Dream 18.
- ✧ **Live the TOUR**—A new 3D game engine depicts golfers and courses rendered to scale in a precise 3D world.
- ✧ **Compete as or against PGA TOUR Pros** including Tiger Woods, Jesper Parnevik, Vijay Singh, and more. Or golf against one of seven fictional golfers.
- ✧ **Polish your skills**—Drop the ball anywhere on the course and practice from that spot. Take the Tiger Challenge and compete against a range of amateurs and PGA TOUR Pros in a character-building mode to unlock players and earn money as you go. Then it's on to Tiger's Dream 18.
- ✧ **New Split Screen/Speed Golf**—It's an all-out race to the hole. Earn money by draining your opponent's bank. Get your opponent down to $0 and win.
- ✧ **In-the-game experience**—From gallery cheers to advice from your caddy. Feel the tension and excitement of PGA TOUR golf.

For more info about this and other titles, visit EA SPORTS™ on the web at **www.easports.com**.

COMPLETE CONTROLS

When you're ready to step up your game, master these controls and blow your competition away.

MENU CONTROLS

Highlight menu items	D-Button ↕
Cycle choices/Move sliders	D-Button ↔
Select/Go to next screen	✖ button
Return to previous screen	▲ button

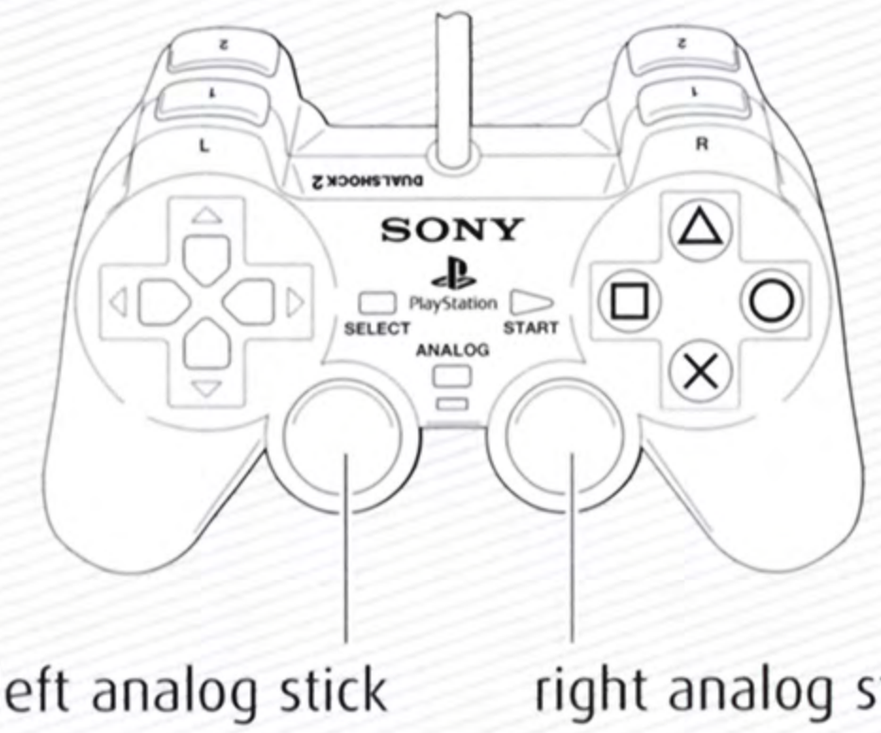
GAME CONTROLS

PRE-SWING CONTROLS

Move targeting mark	D-Button
Start swing (if the camera isn't ready, it first resets it)	left analog stick or right analog stick
Switch clubs	**R1** button/**R2** button
Select shot (full/approach/ punch/flop/putt ➢ *Shot Select* on p. 12)	■ button
Raise camera view	✖ button
Pause	**START** button

- To get a **power boost**, press the **L1** button. Rapidly tap the **L1** button during your backswing to build up power.
- For **spin control** over your ball, repeatedly tap the **L2** button after you swing (➢ *In Flight Controls* on p. 7). Use the left analog stick or right analog stick to change the direction of the spin on the ball. Although spin control is applied only while the ball is in the air, the effects of the spin are not evident until the ball is on the ground.
- To **zoom** to the targeted landing spot, press the ● button.
- For an **elevated view** of your targeted shot, press the ✖ button.
- To review the **flyby overview** of the hole, press the **SELECT** button.
- To **reset the targeting mark** to the default aim, press the ▲ button.

SWING CONTROLS



left analog stick right analog stick

- Press the right analog stick or left analog stick back to start your swing.
- Then press the right analog stick or left analog stick forward to finish your swing.

- If you see a yellow arc appear from your backswing, you're setting up a slice. The brighter or darker the yellow, the more spin you generate.
- If you see a blue arc, you're setting up for a hook. The brighter or darker the blue, the more spin you generate.
- Pulling back on the analog stick to the left or right determines the movement (hook or slice) while the ball is in the air. The follow-through determines the direction the ball starts in relation to the targeting mark.

EA TIP: For perfect shots, press the right analog stick through in the exact opposite direction you pulled back.

IN-FLIGHT CONTROLS

Start spin control direction	**L2** button + left analog stick or right analog stick
Use Mulligan (when ON)	● button
Call replay (only at the end of a shot)	■ button

- To **speed** your shot forward, press the ✖ button while the ball is in flight.
- To **slow** your ball in flight, press the ▲ button.

PRE-PUTT CONTROLS

Reposition targeting mark	D-Button
Start a **putt**	left analog stick or right analog stick
Overhead view of putting mark	● button
Reset default aim	▲ button
Select shot (putt/approach; ➢ *Shot Select* on p. 12)	■ button

- ✧ Putting is different than hitting a full swing shot. Unlike other shots, putting power is determined solely by where you move the targeting marker.
- ✧ The putting line drawn shows you exactly where the ball will go if you hit from your location.
- ✧ To see the optimal path to the hole, press the ✖ button.

EA TIP: Always listen to your caddy as he gives you the optimal distance to move your targeting marker.

SETTING UP THE GAME

Play *your* game. Choose a game mode, adjust your options, and more.

MAIN MENU

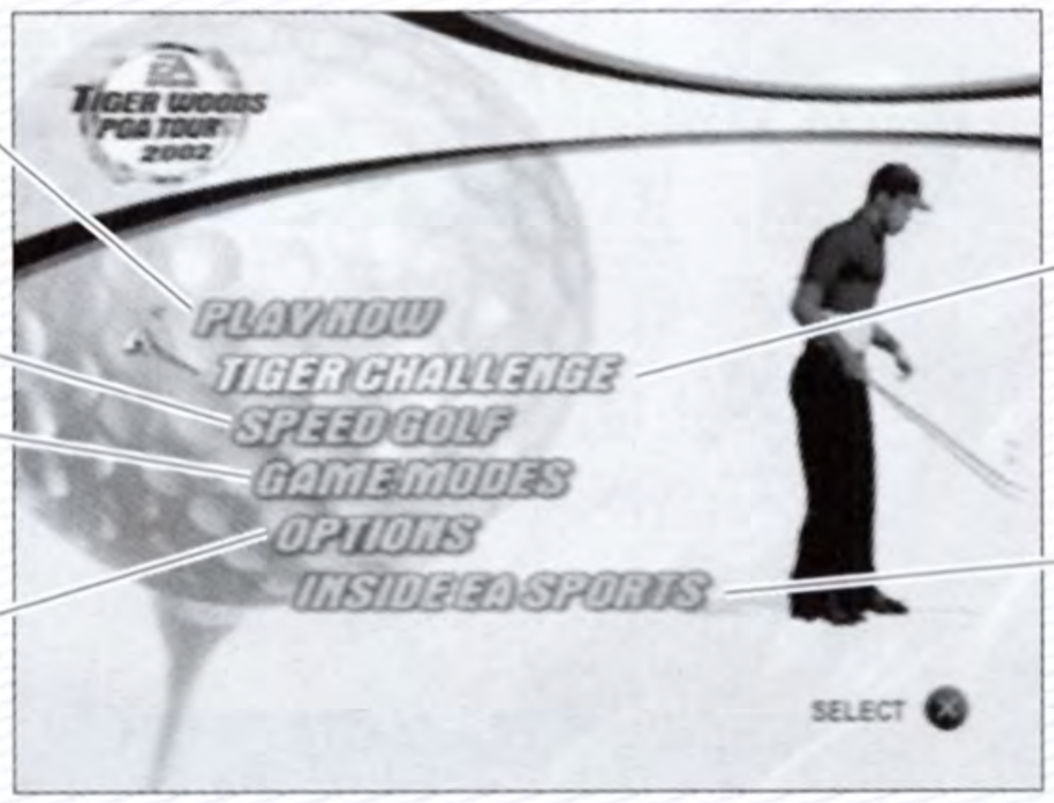
From the Main menu, you can get on the course with a Play Now game, access many more game modes through the Game Modes menu (once you have completed the first Play Now scenario), adjust your options, or watch the EA SPORTS™ video.

Get on the course

Go head-to-head in a split screen game of Speed Golf

Choose a game mode and come out swinging

Set the game up the way you want to play it



Complete the Tiger Challenge scenarios to unlock players and earn money

See what's coming down the pipeline from EA SPORTS

PLAY NOW — Go straight to the tee and begin your first unfinished scenario.

TIGER CHALLENGE — Compete against golf's best to unlock golfers, Tour Cards and Tiger's Dream 18 and earn money as you go (➢ *Tiger Challenge* on p. 19).

SPEED GOLF — Take on a buddy or try and better your own time in this test of speed and accuracy (➢ *Speed Golf* on p. 17).

GAME MODES — Select a "TOUR-like" event including Stroke, Match, Skins, Tournament, Scenarios, and Practice.

OPTIONS — Adjust your options, set up your game, Enter Password, view User Records and All-Time Records, check out the Trophy Room and Player Resume under Achievements, or review Highlights.

INSIDE EA SPORTS — View the EA SPORTS video, or check out the game credits.

OPTIONS

Set up your options and play the game the way you want.

NOTE: Default options are listed in **bold** in this manual.

GAME SETUP

MENU MUSIC — Adjust the volume of the menu music or turn it OFF.

SOUND FX — Adjust the volume of sound effects or turn it OFF.

COMMENTARY — Adjust the volume of the commentary or turn it OFF.

SPEED GOLF AUDIO — Select **COMMENTARY**, MUSIC, or OFF for no audio.

RAIN — Set rain to **VARIABLE**, ON, or OFF.
NOTE: It doesn't Rain in Split Screen mode.

WIND — Set wind to **CALM**, BREEZY, or WINDY.

TAP-INS — Toggle tap-ins **ON** or OFF.

VIBRATION — Toggle vibration **ON** or OFF.

OTHER OPTIONS

ENTER PASSWORD — Enter passwords to unlock golfers and courses.

ALL-TIME RECORDS — See who you've gotta beat.

ACHIEVEMENTS — See how you're doing so far.

Player Resume: Checkout how your Pro career is going by reviewing your résumé (➢ *Player Resume and Tour Cards* on p. 20).

User Records: See what records you hold.

Trophy Room: View the trophy balls you've won.

Par 5 Eagles: See how many Eagles you've bagged on par 5 holes.

HIGHLIGHTS — Review highlights of your great shots.

PLAY NOW

To get right on the course, choose a Play Now game. You begin play at your first unfinished Scenario (➢ *Scenarios* on p. 21).

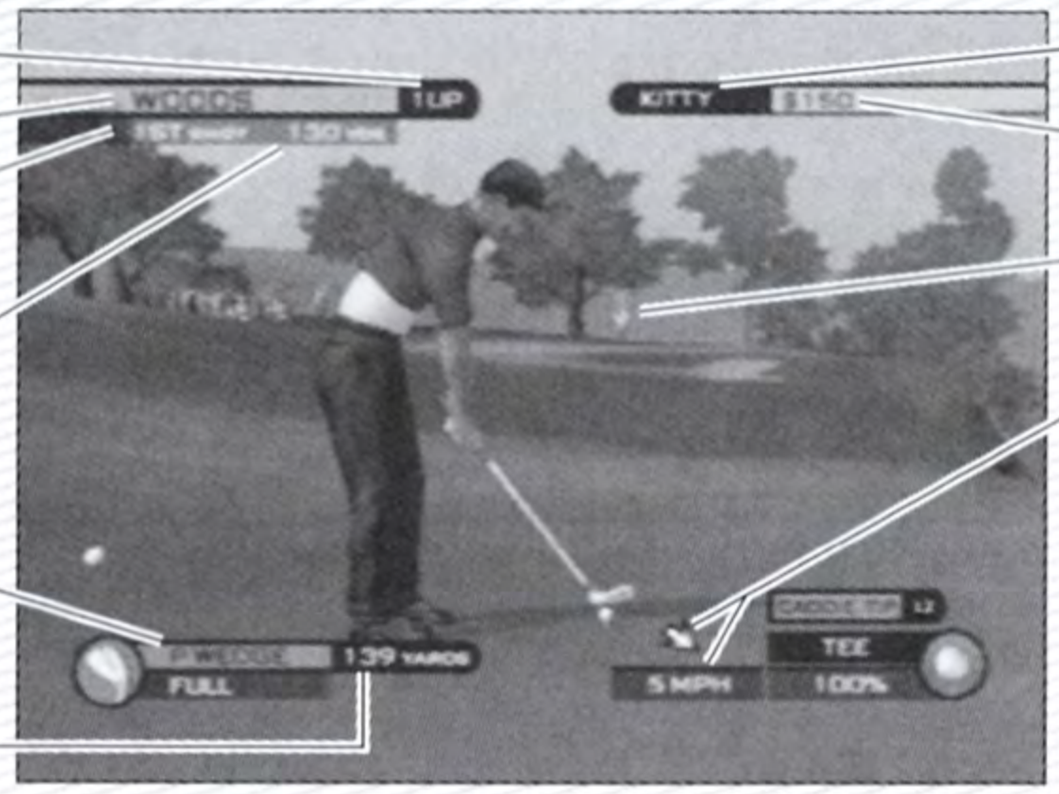
- ✧ If no memory card (8 MB) (for PlayStation®2) is inserted, you begin at the first Scenario each time.
- ✧ The first Scenario is Tour Card which teaches you how to play the game. This scenario gives you the opportunity to earn your first Tour Card and a little money.

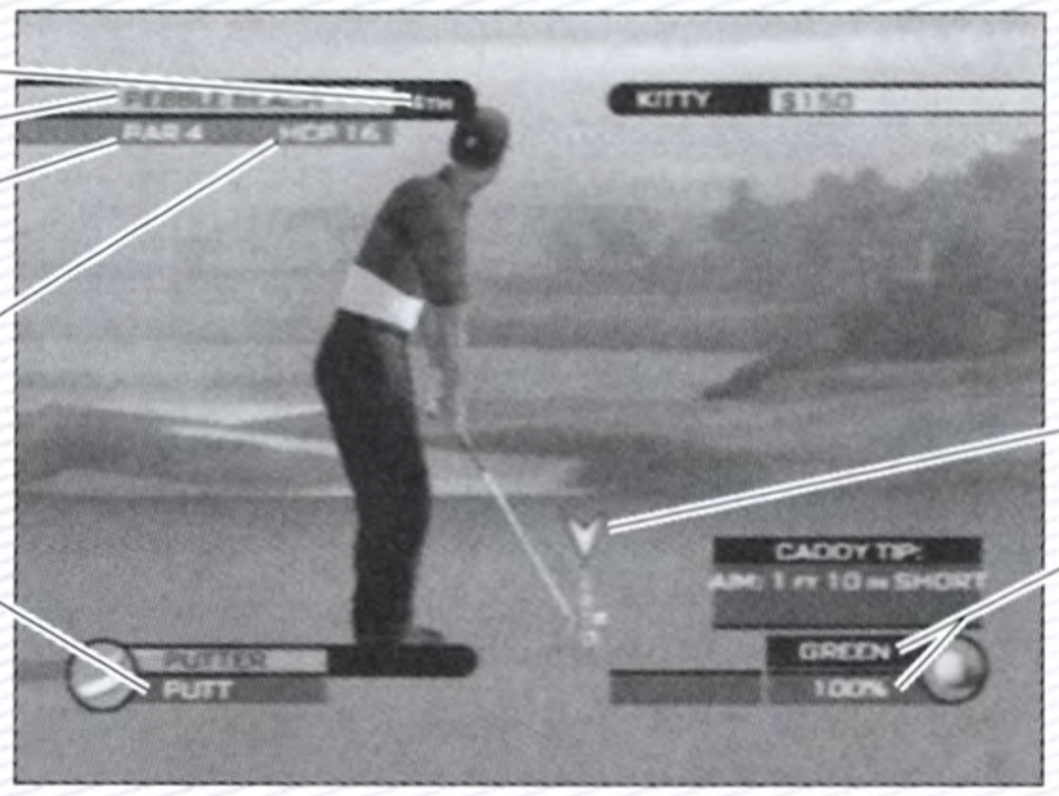
- ➲ To start a Play Now game, from the Main menu, choose PLAY NOW.
- ➲ For a more complete list of controls and instruction, ➢ *Complete Controls* on p. 6.

ON THE COURSE

If you don't know your Mulligans from your tap-ins, you've come to the right place. Even if you've never stepped foot on a golf course in your life, you can be at the tee and swinging away in no time by acquainting yourself with the info in this section. For the seasoned pro, this section contains useful information on accessing the scorecard, selecting a club, and more.

GAME SCREEN *(display toggles between two different views)*





SHOT SELECT

There are five shot types: to choose your shot, press the ■ button before you swing .

FULL SWING

Sets up a full swing with the appropriate club for the targeted distance.

APPROACH

Sets up a half swing pitch/chip with various wedges for a maximum distance of 60 yards.

This shot selection is useful for short- to medium-range shots that need precision to place the ball onto the green with minimal roll.

WEDGES	DISTANCE
Lob Wedge (LW)	15 yards
Sand Wedge (SW)	30 yards
Gap/Approach Wedge (AW)	45 yards
Pitching Wedge (PW)	60 yards

PUNCH

Sets up a full swing that gives the shot a low trajectory. Because it travels less distance in the air, it minimizes the effects of wind and there is more roll after the ball hits the ground. This is a good shot for hitting under a tree.

FLOP

Gives the ball a higher trajectory and less roll, and can only be used with a wedge. The maximum distance is 50 yards. This shot is used mostly to fly over obstacles like bunkers, bushes, or trees or for shots that need loft to sit on the green and stick.

PUTT

Sets up a rolling trajectory that travels smoothly across the green. You can also putt from five feet off the green.

PAUSE MENU

You can take a break from the action on the course at any time. Press the **START** button to access the Pause menu and the options listed below.

RESUME Get back on the course.

SCORECARD See how your game measures up.

RESTART HOLE When a Mulligan isn't enough, start the hole over (only available in Practice mode).

OPTIONS	Toggle Vibration, Tap-Ins, Commentary, and the Speed Golf Audio **ON**/OFF, or adjust the Sound Effects volume.
SAVE PREVIOUS REPLAY	Saves the last shot taken (available only when on the same hole as the shot you wish to save).
QUIT	Exit back to the Main menu.

GETTING MORE OUT OF YOUR GAME

There's a lot more to golf than just whacking the ball as hard as you can and following it up with a 3-inch putt. Read on to learn about Mulligans, water hazards, trophy balls, and many other things that can add spice to your leisurely round of 18.

MULLIGANS

A Mulligan is like a "do-over." When your swing is too ugly to even watch the ball land or if you're headed into the rough (or worse!), press the ● button to use a Mulligan.

✧ Mulligans are not available in Tiger Challenge, Scenarios, Tournament, or Speed Golf modes.

HITTING HONORS

The golfer who won the previous hole always tees off first on the next hole. The golfer who is furthest away (from the hole or off the green) hits first.

OUT OF BOUNDS/WATER HAZARDS

When your aim is out of whack and your ball lands in the drink or out of bounds, you must take a "drop." When out of bounds, your golfer drops the ball at about the same spot where he shot from last time and hits from where the ball lands. For a water hazard, you drop "laterally" or at the closest point of relief in line with the ball.

TAP-INS

Oh, too bad! You just *barely* missed the last shot. That's the breaks, but the good news is with Tap-Ins ON, your next shot is guaranteed in the cup.

REPLAY

When you hit a picture-perfect shot and it was too sweet to see it only once, press the ■ button to view the replay.

✧ The replay button only works after your swing, but before the next shot is set up, although you can press it any time during the shot).

➲ To save a replay as a highlight, press the **START** button to access the Pause menu and choose SAVE REPLAY. Only five replays can be saved on one memory card.

SCORECARD

See how you're faring so far in the current round. You can check out the scorecard by accessing it through the Pause menu at any time during the game.

➲ To access your Scorecard, press the **START** button to bring up the Pause menu and then choose SCORECARD.

✧ The scorecard also appears between holes.

CLUB SELECTION

Make sure that you have the right tool for the job. Have your caddy grab a different club to suit your situation.

➲ To change your selected club, press the **R1** button or press the **R2** button until the club you want is displayed or press the D-Button ↕ into the next club's range when the targeting marker is displayed.

CADDIE TIPS

These are tips that teach you how to play the game. They appear automatically the first time you're in a bad situation (deep rough, in the rain, strong head wind, etc.). Afterwards, a button prompt tells you when your caddie has a tip for you.

➲ Press the **L2** button to view your caddie's advice.

RAKING IN THE CASH

Sure there are some things that money can't buy, but those things won't make you a better golfer or get you into any of our locked courses. If you want the keys to the courses or a couple more notches filled on your attribute rankings, it's time to buck up and start earning.

✧ You unlock new courses based on your overall earnings (not your current cash total).

✧ You can earn money in all game modes, except for Practice. You earn the most money in Tiger Challenge mode, earning increasingly more as you advance up the Tiger Challenge ladder.

✧ You also win money when you earn higher level Tour Cards. Tour Cards are earned in Tiger Challenge (with the exception of your Level 1 tour card which is earned after completing the Tour Card Scenario.

➲ To buy more attributes, from the Tiger Challenge menu, choose BUY ATTRIBUTES. Purchase attributes in the same way that you did when you set up your golfer (➢ *Tiger Challenge* on p. 19).

CASHING IN ON THAT GREAT SHOT

Here are some of the shots for which you earn the big bucks.

- Birdie
- Eagle
- Finishing Putt Over 25 Yards
- Hole In One
- Shot Hits Pin
- All Fairway Bonus
- Save Par After Hitting Sand Trap/Water
- Albatross (Double Eagle)
- Chip in 59 or less yards
- Chip in more than 60 yards
- Green in regulation (GIR)
- GIR under regulation
- All GIR bonus
- Approach shot less than 2 feet to the pin

TROPHY BALLS AND BONUSES

Not only does your trophy case look more impressive when it's filled with these prizes, you get a bonus every time you earn one.

TROPHY BALL	HOW YOU EARN IT
Long Distance Drive	First 350+ yard drive
Long Putt	Sink a 55+ foot putt
Fairway Challenge	Hit all fairways in a round
GIR Challenge	Hit all greens in a round
Pin Seeker	Hit the pin
Aces Wild	First hole in one
Par 5 Green in One	First par 5 green reached in one
Low Round	First round under 60
Birdie Streak	6 birdies in a row
Birdie Buster	12+ birdies in a round
Back To Back Eagles	Back-to-back eagles or better
Top Of The Tournaments	Finish every tournament in first place
Eagle Extravaganza	4 eagles or better in a round
Scenario Challenge	Complete all Play Now scenarios
Tiger Challenge Completion	Complete the Tiger Challenge
Eagle Hunt	Eagle every par 5 in the game

TOUR CARDS

Earn Tour Cards in Tiger Challenge mode. Each tour card you earn increases the money you earn during a game (➢ *Tour Cards and Money Earned* on p. 20).

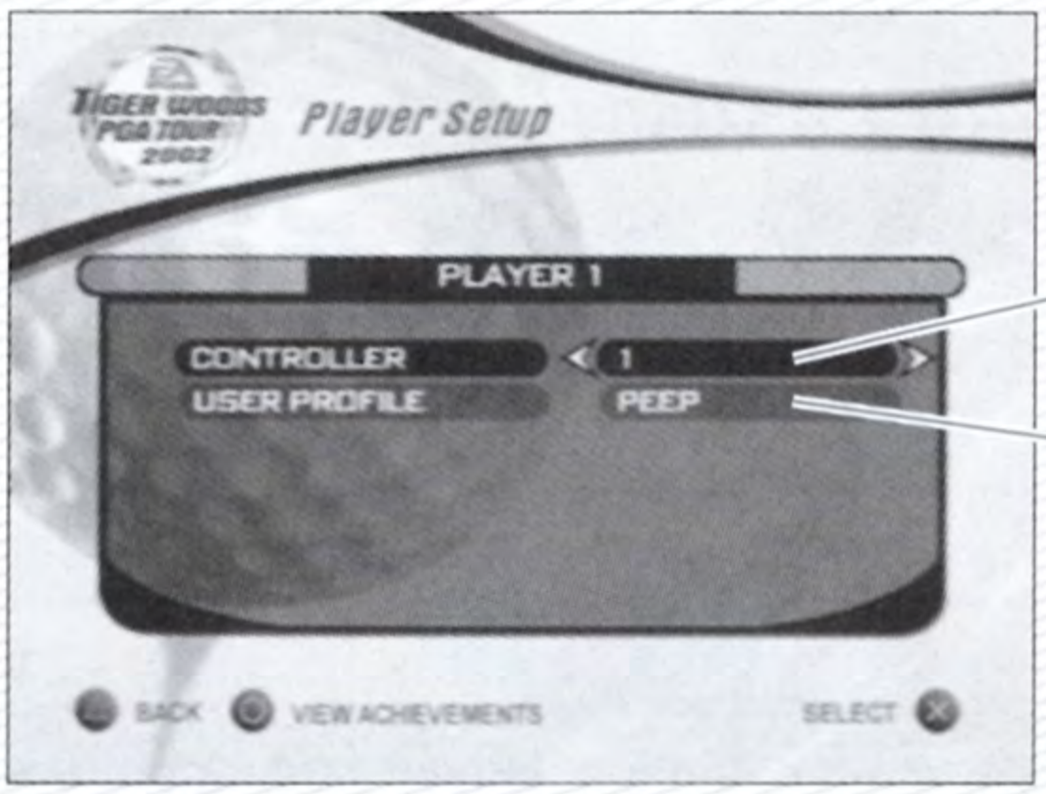
PRACTICE

The competition on the Tour is tough, so take some time to brush up on your skills before you take on the Pros. Play a round without the pressure of a field of competitors.

To start a practice game:

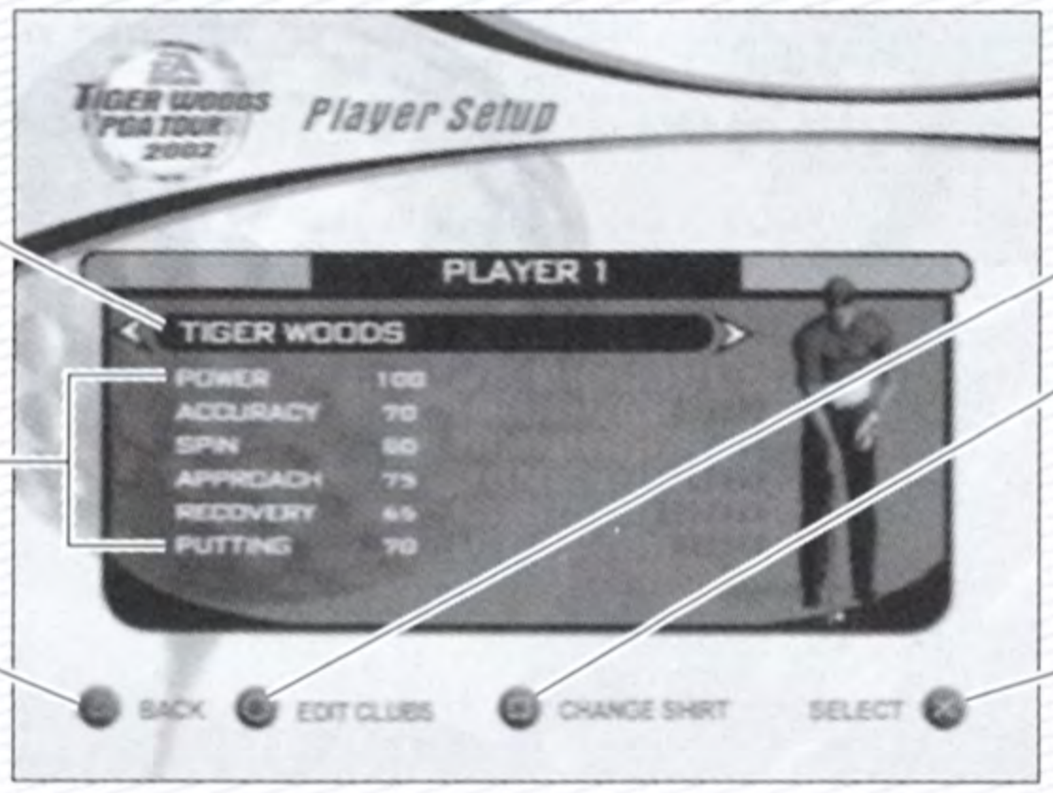
1. From the Main menu, choose GAME MODES. The Game Modes menu appears.

2. From the Game Modes menu, choose PRACTICE. The Player Setup screen and User Profile screen appears.



Choose your controller

Select a User Profile



Select a golfer

The skill ratings reflect the displayed golfer's skills

Press the ▲ button to return to the previous screen

Press the ● button to edit the golfer

Press the ■ button to change the displayed golfer's shirt

Press the ✖ button to select the displayed golfer

3. Select your golfer and then press the ✖ button to advance to the Course Select screen.

4. Press the D-Button ↔ to highlight the course you want and then press the ✖ button to move to Course Options.

5. Select the number of holes, set your tee difficulty, and adjust your pin position/difficulty level. Then press the ✖ button to advance to the tee.

✧ You can choose to play **ALL 18**, the FRONT 9, the BACK 9, or select only CUSTOM holes.

- ✧ You can choose **EASY**, MEDIUM, or HARD tees and **EASY**, MEDIUM, HARD, or EXPERT pins.
- ✧ Once in the game, you can move around the hole and drop your ball anywhere inbounds.

TEE COLORS

Your tee color indicates the difficulty level.

WHITE This is the beginner level. It gives you the shortest distance and, on certain holes, an easier route to the pin.

BLUE This intermediate difficulty level lets you play the course as a "member" would and tees you up at middle distance from the pin.

BLACK These championship tees let you play the course as a professional on the PGA TOUR would. They give you the longest distance to the hole and toughest angles to the green.

PIN SELECTION

Choose **EASY**, MEDIUM, HARD, or EXPERT pins. The more difficult you set your pin position, the more money you can earn.

SPEED GOLF

Leave your etiquette in the clubhouse, this game is about hustle. Compete head-to-head for money as you race through the course. Your money racks up while your opponent's bank account dwindles. The competition is fast and furious in Speed Golf, so you better keep your cool. And you thought the pressure of your typical 18 holes was tough!

To start a Speed Golf game:

1. From the Main menu, choose SPEED GOLF. The Speed Golf menu appears.

- ✧ Speed Golf can also be selected from the Game Modes menu.

2. Set the number of competitors to 1 or 2 and press the ✖ button to advance to the Player Setup screen. Continue as you would in a Play Now game (➢ *Play Now* on p. 11).

- ✧ 2-Player Speed Golf games require two users. You cannot play against the CPU.

SPEED GOLF PLAY

After hitting your shot you are required to "run" to your ball. Use the left analog stick to run to your ball, and the right analog stick to change your view while running.

EA TIP: Tap the **L1** button consistently to speed up and run faster.

EA TIP: If you get into too much trouble, you can press the **SELECT** button at any time to reset on the tee. This costs you $50 however, and you lose some time, so only use this when you are in big trouble.

EA TIP: Press the ✖ button while the ball is rolling to stop it (you must be within range).

SPEED GOLF SCORING

You get points (money) for doing almost everything in Speed Golf. So start swinging and rake in the bucks.

- For every shot you take that's better than your opponent's, you receive money from your opponent's bank. Earn points/money when you accomplish the feats below.
  - Tee off first (first strike)
  - Hit the longest drive
  - Get on to the green first
  - Finish the hole first
  - And more
- After the first player holes out, he is allowed to re-tee and try and better his score (or steal) from his opponent.
- Drain your opponent's bank to $0 and you win.

TIGER CHALLENGE

Compete against amateurs and Pros, unlocking more golfers, and Tour Cards as you win. Unlock one hole of Tiger's Dream 18 at a time as you move up the ladder.

✧ You also unlock the other courses as you earn money.

✧ When you beat a golfer, you unlock him or her.

To start the Tiger Challenge:

1. From the Main menu, choose TIGER CHALLENGE. The Tiger Challenge menu appears.

✧ Tiger Challenge can also be accessed from the Game Modes screen.

2. Choose NEW PROFILE to enter in a new profile name. The Name User screen appears.

✧ If you have a profile created already or have already played, you can choose to LOAD a saved profile or CONTINUE with the profile most recently used.

3. Press the D-Button ↕ and ↔ to highlight a letter and then press the ✖ button to enter the letter. Continue until you have spelled out your name. When finished, highlight END and press the ✖ button to advance to the Choose Model screen.

4. Press the D-Button ↔ to choose the golfer you want your golfer to look like. Then press the ✖ button to activate the Buy Attributes menu.

✧ You can only choose Tiger or Jessie Taa' Vatu until you have unlocked the other golfers.

5. Press the D-Button ↕ to select an attribute and then press the D-Button ↔ to buy more of it. When you're done purchasing, press the ✖ button. A pop-up window asks if you want to save the user. Choose YES to save and then continue on to the Tiger Challenge Summary screen.

6. Press the ✖ button again to start the displayed challenge.

✧ When you finish a challenge, you are presented with your next challenge. You must complete a challenge to go on to the next one.

✧ You have a total of $700 initially with which to increase your attributes. Certain attributes cost more than others and attributes may increase in price, the more you buy.

PLAYER ATTRIBUTES

POWER The higher your Power, the farther you can hit the ball.

ACCURACY Determines your chances of being on-target with full shots.

SPIN Controls the amount of spin you generate with Spin Control.

APPROACH Determines your chances of being on-target with approach shots.

RECOVERY The higher your Recovery rating, the better you are at getting out of bad lies (sand/rough/etc.) and hitting special shots (flop/punch/etc.).

PUTTING Controls the accuracy of your putting.

PLAYER RESUME AND TOUR CARDS

The player résumé is a review of your career. See how your progress in Tiger Challenge is going, how many tour events and trophy balls you've won, how many all-time records you hold, how many holes in one you've racked up, and how many par 5 eagles you've sunk.

Tour cards are earned in Tiger Challenge mode. The first Tour Card is earned after completing the first Scenario (Tour Card). Each tour card you earn increases the money you earn during a game. Additionally, each card earned comes with a video.

TOUR CARDS AND MONEY EARNED

LEVEL	*TOUR CARD*	*% OF MONEY EARNED*
Entry Level	Bronze	100
Level 1	Silver	200
Level 2	Gold	300
Level 3	Platinum	400
Level 4	Diamond	500
Level 5	Tiger Woods	600

OTHER GAME MODES

There are additional game modes to keep you on the course time and time again. Most of these game modes are set up like a Play Now game, but read on to learn the ins and outs of each mode.

STROKE PLAY

Stroke play is a basic round of golf for up to four players. Golfers try to complete a round with the fewest strokes, competing against par. Tee-off honors are awarded to the golfer with the lowest score on the previous hole.

To start a Stoke Game:

1. From the Main menu, choose GAME MODES. The Game Modes menu appears.
2. From the Game Modes menu, choose STROKE PLAY. The Stroke Play menu appears.
3. Set the number of competitors, toggle Mulligans ON or OFF, and then press the ✖ button to advance to the Player Setup screen.
4. Select a controller and a user profile before selecting your golfer. Then select your course and press the ✖ button to go to the tee.

SCENARIOS

Put yourself in a tight spot and see how you handle the pressure. *Tiger Woods PGA TOUR 2002* has over 25 scenarios for you to conquer.

To start a Scenario:

1. From the Main menu, choose GAME MODES. The Game Modes menu appears.
2. From the Game Modes menu, choose SCENARIOS. The Scenario menu appears.
3. Choose a controller and a user profile, then press the ✖ button to advance to the Scenario Challenge menu.
4. Press the D-Button ↕ to highlight a scenario and press the ✖ button to start the Scenario.

✧ A brief description of the challenge appears at the right of the screen when a scenario is highlighted.

WINNING A SCENARIO

You can just barely squeak by or you can finish your scenario with a spectacular win. If you excel at your scenario, you win the Gold. You pick up the Silver for a less than perfect, but still respectable finish. If you snagged the Bronze, you might want to give it another shot. And that's not all: along with different medals, you get more money the better you finish.

✧ Selecting PLAY NOW at the Main menu takes you to your first unfinished scenario (if previously saved).

MATCH

Two golfers play head-to-head against each other on the course of your choice, hole-by-hole. Play against a friend or against the CPU. The golfer with the most wins by hole is the winner.

➲ Toggle Mulligans ON or **OFF** at the Match Setup menu.

DORMIE

In match play, when you are five up with five holes to go, (or four up with four holes left, etc.), you are dormie. When you're dormie, tie or win the next hole and you win the match.

THE SKINS GAME™

Two to four golfers compete at each hole for a money prize called a skin. To win a skin you must win the hole outright. To win the game, you must finish with the most money.

HALVING A HOLE

If two or more golfers tie ("halve") for the best score on a hole, the skin for that hole is carried over. The next golfer that wins a hole outright wins all carryover skins. Theoretically, all skins could carry over to the final hole. If two or more golfers "halve" the last hole, they'll begin a hole-by-hole playoff to determine the winner of the remaining skin(s).

✧ The dollar amount for each hole increases as you advance in the game and play against other golfers.

TOURNAMENT

Compete against a field of golfing stars in an 18- or 36-hole tournament. The golfer with the lowest number of strokes at the end of the final round is the winner. Tap-ins are allowed and up to four controlled golfers can play in a tournament

SAVING AND LOADING

Don't let all your hard work go down the drain.

- ✧ After creating a profile/golfer, you are prompted to save.
- ✧ After each completed round you are prompted to save your progress.
- ✧ In Tiger Challenge and Scenario game modes, you can save the game progress. All other game modes save your money earned in that round.
- ✧ *Tiger Woods PGA TOUR 2002* requires a minimum of 44 KB of free space to create a save file and a maximum of 150 KB.

NOTE: Never insert or remove a memory card when loading or saving files.

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"#1"

Performed by Nelly

Written by Cornell Haines and Wally Yoghnam

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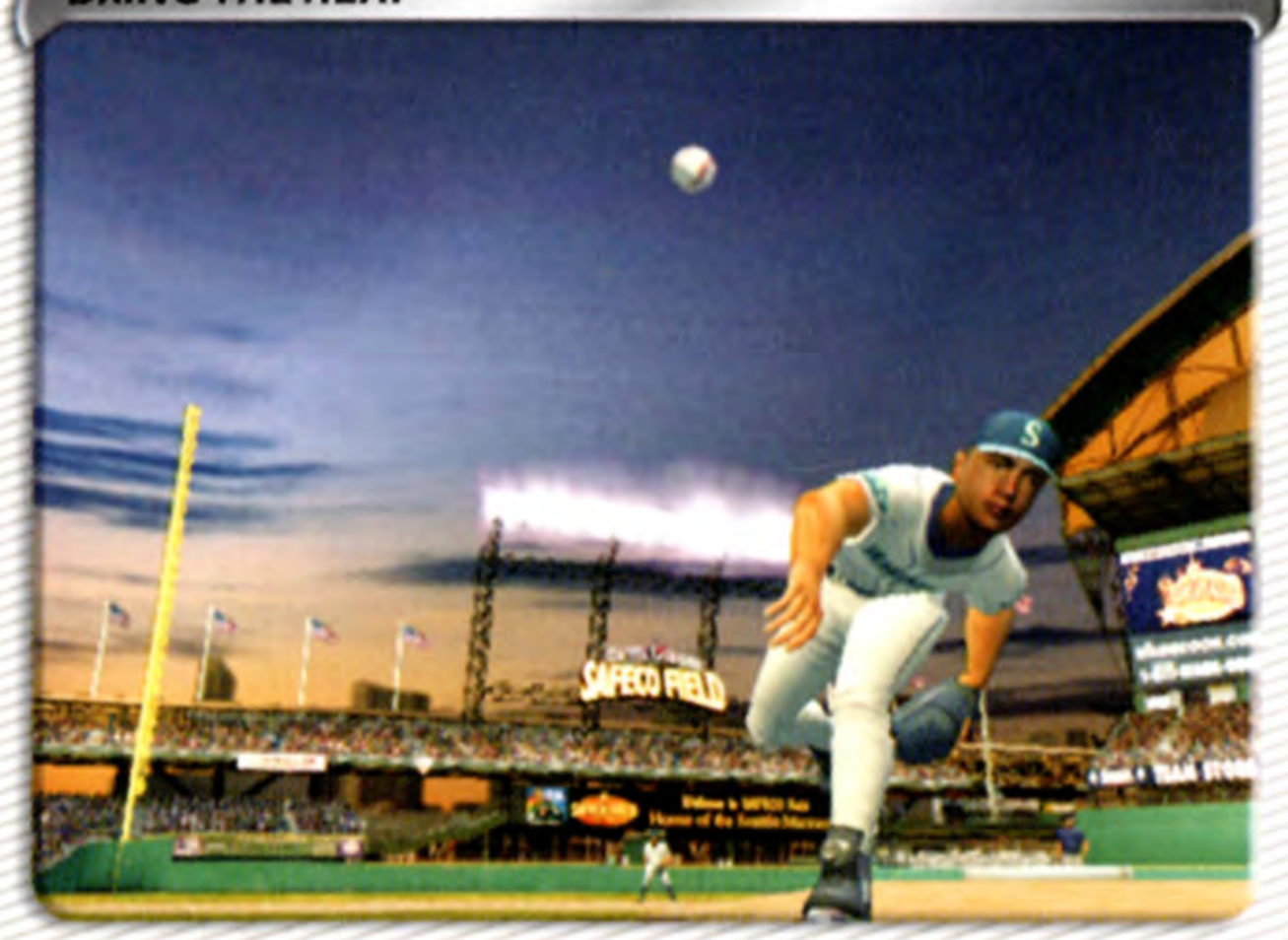

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